





ANETTA G. HELLER



#### FEW WORDS OF INTRODUCTION...



Board games are a type of game played on a specially designed board, usually involving pieces, cards, dice, and other elements. In board games, participants perform various tasks, make decisions, compete against each other, or collaborate to achieve specific goals. Board games are a popular way to spend leisure time, whether with family and friends or at clubs and tournaments.

We have created the game "3G0", complete with online add-ons in the form of card sets. Board games like "3G0" offer many benefits. They help develop social skills, encourage goal-setting, expand spatial imagination, promote quick decision-making, and foster patience and understanding toward other players.

The game is available both as a printable version and as a personalized edition. You can find more information about personalization on our website. However, don't forget to play responsibly and ensure the safety of yourself and other players during gameplay.

As creators and publishers, we guarantee joyful moments spent together and lots of fun!
ARTUR J. & ANETTA G. HELLER







- Teaches creativity
- Strengthens logical and strategic thinking
- > Enhances associative skills
- Expands spatial imagination
- Promotes interaction with other players
- > Enables the creation of custom game rules
- Cultivates patience



The online cards for the DIBOOKO board game are available online on the 8doodles.com platform. Did you know that with a membership, you can create your custom cards for this game?

#### WHAT & WHERE

- Introduction
- Game information and manual
- Game score sheets
- Photo samples of the game
- 72 offline game cards
- Game licenses









## OVERVIEW & OBJECTIVE

**360** is a unique and strategic logic game designed for 2 players. With an average playtime of 20–60 minutes, the game combines dynamic board movement, tactical decision-making, and creative play.

The objective of **3GO** is to align as many of your pieces in a row as possible—horizontally, vertically, or diagonally—to score points. The game ends when one player achieves 3 alignments or reaches a predefined point total.

#### Scoring System

- **3 pieces in a row** = 3 points
- **4 pieces in a row** = 4 points
- **5 pieces in a row** = 5 points
- 6 pieces in a row = 6 points

Victory goes to the player with the highest score once the game concludes.



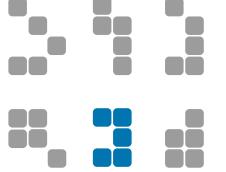


# SETUP & COMPONENTS

#### **Included in the Box**

- **5 Mini Boards** (3.75 in x 3.75 in)
- 2 Exchange mini boards
- 1 Informational board
- 20 Game pieces (10 for each player)
  - **3 Dice** (2 white, 1 black)

**Setup Instructions** Arrange the 5 mini boards on a flat surface, connecting them by edges or corners.





Each player places 2 pieces on each board, ensuring that no two pieces of the same color are placed adjacent to each other.

Each player receives 1 exchange board. Prepare paper and pen for scoring, or use a downloadable template available online

Now you're ready to begin!

# GAMEPLAY & INSTRUCTIONS

**Gameplay Flow** Players alternate turns. Each turn consists of three main steps:







**Roll the Die** The roll determines how a mini board is moved or rotated.

- 1 Move a board down.
- 2 Rotate a board left or draw an online card.
- 3 Move a board up.
- 4 Move a board left.
- Rotate a board right or draw an online card.
- 6 Move a board right.







## GAMEPLAY & INSTRUCTIONS

#### Move or Rotate a Mini Board

Only boards on the outer edges can be rotated. When moving, ensure that all boards remain connected by edges or corners.

#### **Move a Piece**

Pieces can move one space in any direction.

Pieces can jump over their own or opponent's pieces. Multiple pieces can be jumped in a single move, regardless of color.

#### **Rules for Play**

A maximum of 6 pieces can be placed on any single board at one time.

Each player may use their exchange board once to swap one board with another. Pieces on the swapped board must be distributed across remaining boards according to initial placement rules.

#### ONLINE CARDS



**Online cards** bring an exciting layer of unpredictability and strategy to 3GO, offering unique actions, challenges, and bonuses that can turn the tide of the game. Draw a card when instructed by the die roll or as part of specific gameplay rules to add dynamic twists and new possibilities.

Each card introduces innovative mechanics, from special moves and bonus points to board manipulations that keep every round fresh and engaging.

For even more personalization, players can create their own custom cards through an online subscription. Design tailored effects, share them with other players, and continuously expand your 3GO experience with endless creative possibilities!

#### SPECIAL ACTION ICONS



**Blue Field** Swap one of your pieces with an opponent's.



**Red Field** Teleport one of your pieces to any other red field.



**Yellow Field** Double the points for alignments that include a piece on this field.



**Exchange board** Each player can use the exchange board once to swap a mini board. After swapping, redistribute pieces from the replaced board according to initial placement rules. Use strategically to disrupt your opponent or create new scoring chances!



# OFFLINE PLAY WITH THREE DICE AND CARD INTERACTION

When playing offline, use three dice: two white numeric dice and one black die. This method allows you to draw cards and perform tasks seamlessly, even without internet access.

Roll all three dice together The two white dice generate numbers from 1 to 6. The black die indicates the card type based on the rolled number:

**P** - for even numbers (2, 4, 6). **N** - for odd numbers (1, 3, 5).





Combine the results Use the white dice to choose a number that corresponds to a card. Refer to the black die to determine the card category (P or N).

**Perform the task** Draw the corresponding card, follow its instructions, and complete the assigned task.

If you choose to play with a point system, collect points based on the tasks completed on the cards to enhance your gameplay and compete for the highest score.

This method ensures uninterrupted play and provides the same exciting challenges as the online version. All you need is the PDF cards and three dice to keep the fun going!

As a member, you can create your own set of custom cards for this game to add a personal twist to gameplay.

Enjoy the game! 8D00LES TEAM











#### **Lost Pawns?**

No need to worry! You can order replacement pawns online. We offer all kinds of sets to match your needs, available 24/7 in our online store.

#### **Need Dice?**

We've got you covered! Check out our selection of dice in stock and ready to ship. Perfect for any game night.



# **"静**"

#### **Personalized Gifts**

Looking for a special gift for a friend or family member? Contact us, and we'll help you create the perfect personalized game or item. Explore our online platform for endless customization.



#### **Game Add-Ons**

Enhance your gameplay with our wide range of add-ons, from extra cards to bonus challenges. Check out what's new on our platform to keep the fun going!

#### **Online Platform**

Don't forget to visit our online platform for updates, downloadable game manuals, and exclusive content. Log in anytime to access additional features and tools.

#### Share Your Set of Cards

Create and share! As an active member, you can design your own set of cards and share them with other players using a special code. It's a fantastic way to add a personal, creative, and crazy fun twist to any game. Whether it's for a themed night or a specific challenge, your shared card sets will make gameplay more exciting for everyone!

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#### **Customer Support**

Need help? Our support team is here for you! Whether it's about rules, replacements, or customizations, contact us anytime via our website or email.

#### **Game Updates**

Stay in the loop with our latest game updates! You can find all the details on our message board. It's a good idea to check this board often, as we may sometimes post additional card sets along with special codes to unlock them. Don't miss out on these exclusive extras!



#### **Game Challenges**

Think you're up for the challenge? Follow us on social media to discover exciting game challenges we post from time to time. Compete with friends, family, or other players in the community and show off your skills. Prizes and shoutouts may be waiting for you!

#### Social Media Fun

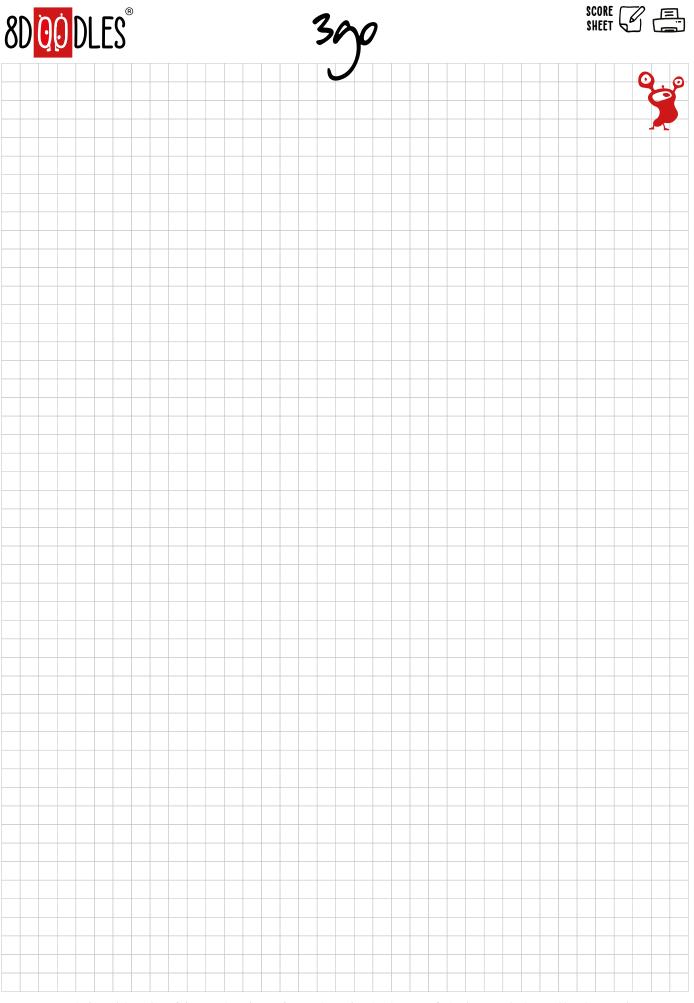
Join our community on social media for tips, tricks, and inspiration. Share your gameplay experiences and see how others are enjoying their games.

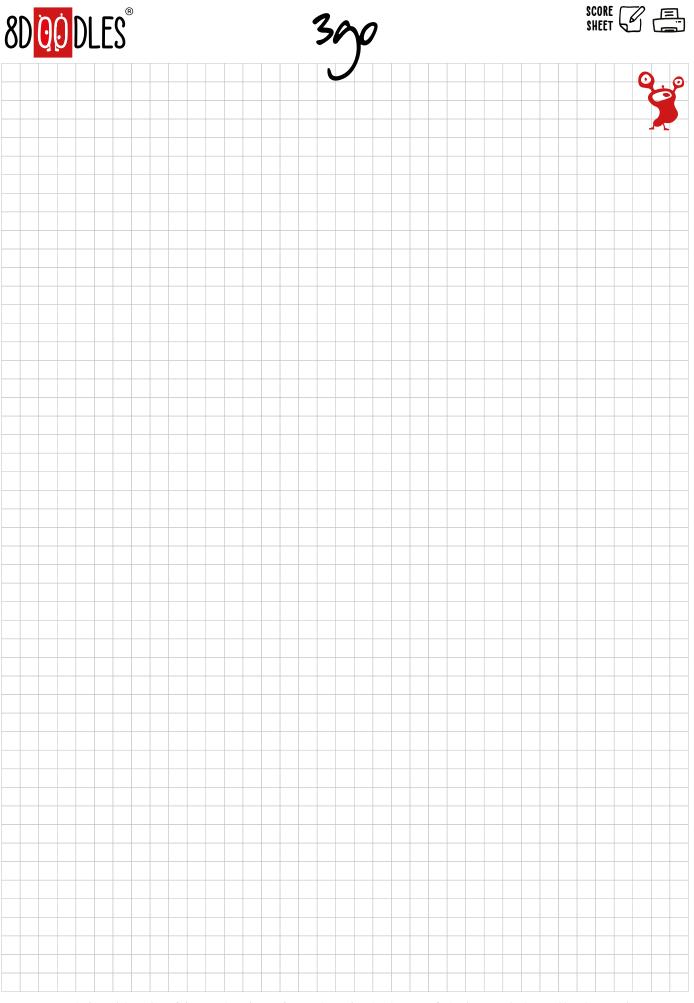
#### SCAN QR CODE TO OPEN GAME ZONE











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#### 72 OFFLINE CARDS

FOR 3GO GAME



72 CARDS

I have prepared an additional set of cards for you. This is my innovative method of expanding the gameplay. The rule is very simple. You roll 3 dice, choose the drawn number, and perform the assigned tasks on the card, gaining extra points in the process.

- ► Two white dice represent 2 numbers from 1 to 6
- ► The black die represents the letters P (for even numbers 2, 4, 6) and N (for odd numbers 1, 3, 5).



NEW CHALLENGES, NEW TASKS...



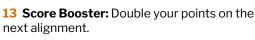








1 Leap and Push: Move forward 4 spaces and push an opponent back 2.





5 POINTS

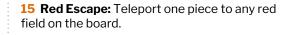
2 Double Jump: Jump over two pieces (yours or opponent's) in one move.





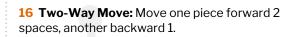
15 POINTS

3 Board Slide: Slide one mini board up, down, left, or right, keeping it connected.





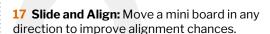
4 Teleport to Red: Move one of your pieces to





5 POINTS

the nearest red field.





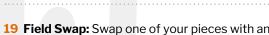
10 POINTS

5 Reverse Push: Push an opponent's piece 3 spaces backward.

> 18 Red Leap: Teleport one of your pieces to the nearest red field and move 2 spaces.



6 Diagonal Leap: Move one piece diagonally across the board.





10 POINTS

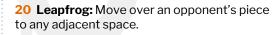
7 Extra Roll: Roll the dice again and add the number to your move.

opponent's on a yellow field.





8 Quick Rotate: Rotate one mini board 90° clockwise or counterclockwise.





9 Yellow Bonus: Move one piece to a yellow field and score double points.

21 Strategic Rotate: Rotate one board to disrupt an opponent's alignment.

ces backward.



10 Triple Push: Push up to 3 opponent pieces in one turn.

22 Backtrack: Move one of your pieces 3 spa-



20 POINTS

11 Skip Ahead: Move one piece forward to the next yellow field.

23 Alignment Boost: Add 1 point to your current score.



5 POINTS

**12 Blue Swap:** Swap one of your pieces with an

24 Teleport Advantage: Move one piece to any yellow field.





opponent's piece on a blue field.









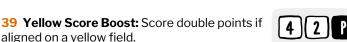
25 Chain Reaction: Push an opponent's piece and the next piece in the row.

5 POINTS

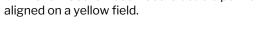
26 Jump and Score: Jump over two pieces and earn 2 bonus points.



27 Dice Override: Choose your dice result for one turn.







37 Extra Dice Roll: Roll the dice twice and use

38 Reverse Move: Move one opponent's piece

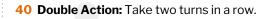
the higher number.

backward by 2 spaces.



5 POINTS

28 Slide Combo: Slide two mini boards in any direction without disconnecting them.





10 POINTS

5 POINTS

10 POINTS

29 Blue Exchange: Move one of your pieces to a blue field and swap positions with an opponent.

41 Safe Swap: Swap two of your pieces on the same board.

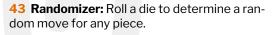


30 Quick Jump: Jump over 3 spaces in a straight line.

42 Cross Board Leap: Move one piece to any adjacent board.



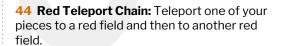
31 Opponent Rewind: Force an opponent to move one piece backward by 2 spaces.





5 POINTS

32 Board Alignment: Rotate or slide a mini board to create a new scoring opportunity.





33 Teleport to Yellow: Move one piece directly to the nearest yellow field.

45 Wildcard Push: Push an opponent's piece to any empty field.



20 POINTS

34 Extra Points: Add 2 points to your next alignment.

46 Skip and Score: Skip your turn and earn 2 points.



35 Wild Push: Push one piece and all pieces in its row 1 space forward.

47 Dynamic Jump: Jump two spaces in any direction, including diagonals.



36 Jump to Edge: Move one piece to the edge of any board.

48 Rapid Advance: Move one piece 5 spaces forward.



15 POINTS

5 POINTS





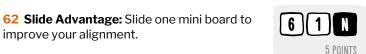


49 Pushback: Push an opponent's piece to an empty field on another board.

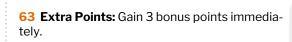


5 POINTS

50 Alignment Bonus: Earn 3 bonus points on your next alignment.



51 Quick Switch: Swap one piece with an



61 Defensive Push: Push an opponent's piece

to a non-aligned position.



15 PIONTS

opponent's adjacent piece.

64 Move and Score: Move your piece to a yellow field and score 1 bonus point.



5 POINTS

52 Triple Roll: Roll the dice three times and use the total.

65 Corner Jump: Move to the corner of any



10 PIONTS

53 Rotate and Jump: Rotate any board and jump one piece forward.

board.

66 Strategic Slide: Move one mini board up or

down to disrupt an alignment.



5 POINTS

54 Blue Advantage: Move one piece to a blue field and gain 1 extra turn.

> 67 Victory Surge: Add 5 points to your total score.



10 POINTS

55 Free Field: Move one piece to any empty field.

> 68 Opponent Slide: Force an opponent to slide a board in any direction.



5 POINTS

56 Teleport Boost: Teleport to a yellow field and gain 2 points.

57 Reverse Teleport: Move one opponent's

piece to a red field.

69 Teleport Flex: Teleport to any field of your choice.



20 POINTS

5 PIONTS

15 POINTS

58 Score Double: Double the points of your current turn.

70 Extra Action: Take one additional turn immediately.



59 Leap Across: Jump to any yellow field on the board.

71 Quick Align: Move one piece to the nearest alignment opportunity.



60 Dice Reset: Roll the dice again for a new move.

72 Final Push: Push all opponent pieces on one board to random positions.





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