

8DQOODLES®



PRINT & PLAY



EXCHANGE

PRINT AND PLAY BOARD GAME



DIGITAL DICE
AVAILABLE ONLINE
ON THE 8DQOODLES
PL



SCAN THE QR CODE
TO ACCESS ALL EXCHANGE GAME ESSENTIALS

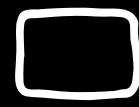
+



**OFFLINE
72 CARDS**



MANUAL



BOARD



PAWNS



CARDS



SCORE SHEET



ANETTA G. HELLER

ARTUR J. HELLER



FEW WORDS OF INTRODUCTION...



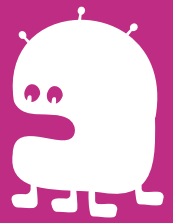
Board games have long been a beloved way to bring people together, blending fun, strategy, and social interaction. They create memorable moments, spark creativity, and offer opportunities for friendly competition and collaboration. Whether you're with family, friends, or fellow game enthusiasts, board games are a timeless choice for entertainment.

EXCHANGE elevates the classic concept with its fast-paced, strategic gameplay that keeps everyone on their toes. Designed for two players, EXCHANGE challenges you to outmaneuver your opponent by swapping pieces on a dynamic game board. With simple rules and deep strategy, every move counts, making each round engaging and unpredictable.

EXCHANGE features a unique twist with its online card integration, adding exciting surprises and new layers of strategy to each match. Available in both printable and personalized editions, EXCHANGE offers customizable options to create a game experience that suits your style.

As creators and publishers, we guarantee joyful moments spent together and lots of fun!
ARTUR J. & ANETTA G. HELLER

BENEFITS



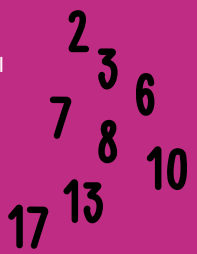
- Sharpens Strategic Thinking Skills and Focus
- Boosts Quick Decision-Making and Reactions
- Easy to Learn, Yet Challenging to Master
- Enhances Focus, Attention, and Concentration
- Keeps Every Game Experience Unique
- Perfect for Quick Fun and Excitement
- Encourages Healthy, Friendly Competition



The online cards for the EXCHANGE board game are available online on the 8doodles.com platform. Did you know that with a membership, you can create your custom cards for this game?

WHAT & WHERE

- Introduction
- Game information and manual
- Printable game boards
- Score sheet template
- Printable pawns and tokens
- Printable dice set
- 72 offline game cards
- Game licenses





THINGS TO KNOW



- ▶ Age: 6+ (family friendly)
- ▶ Number of players: 2
- ▶ Average time: 20-40 minutes
- ▶ Difficulty level: easy
- ▶ Dice: 3 (2 white, 1 black)
- ▶ 72 Game cards: online or printable
- ▶ 8 Pawns: 4 pawns per player (white, black)



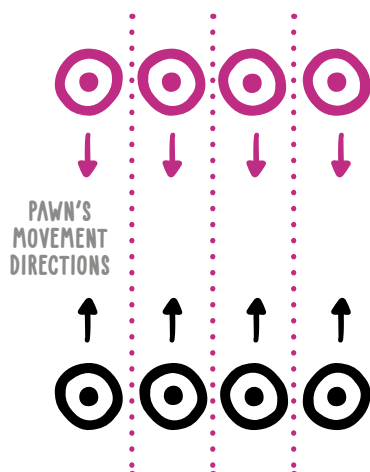
Do you know that games of this type are great as promotional material, thanks to their ability **to be customized!**

OVERVIEW & OBJECTIVE

EXCHANGE is a strategic two-player board game that challenges your planning, adaptability, and precision. The objective is to move all your pawns onto your opponent's starting fields while navigating obstacles, capturing opponents, and making exact moves based on dice rolls.

With a blend of luck and strategy, every match keeps players engaged in a battle of wits and tactics.

Do you have what it takes to outmaneuver your opponent and claim victory?



SETUP & COMPONENTS

Open the game pouch, take out all components, and place them on a flat surface.

- **4 pieces per player** (black or white).
- **Game board with 24 spaces**, numbered from 1 to 12 (each number appears twice).
- **2 numerical dice** (one white, one black).

Each player chooses black or white pieces. The game board has 24 numbered spaces, each appearing twice.



Players begin by placing their four pieces on the designated gray starting spaces.



The first player is chosen at random and rolls both dice simultaneously, setting the game in motion.



ONLINE DICE ARE ALSO AVAILABLE

DICE ROLLING & TURN SEQUENCE

The game follows a unique dice-rolling system, where each player rolls two dice at the same time and decides how to use the results.

Rolling the Dice & Moving Pawns

Each player moves one of their pawns based on the result of their corresponding dice roll. Pawns can only move up or down their column and cannot move sideways.

- ▶ For example, if the black player rolls a 5 (black die) and a 1 (white die) but only has one space left at the top, they count that space as 1 and continue counting from the bottom for the remaining 4. This wrap-around movement allows pawns to move smoothly and without restrictions, seamlessly navigating the board.
- ▶ Once both players have completed their moves, the turn order switches, and the black player rolls the dice first for the next round.
- ▶ If a player moves a pawn onto a space occupied by an opponent's pawn, the opponent's pawn is captured and must return to its starting position.

Special Fields



X-MARKED fields block captures, acting as safe zones.



ARROW-MARKED fields allow a pawn to move one space in the indicated direction, pushing any opponent's pawn in its path forward (or backward, depending on the opponent's direction) by one space.

Winning the Game

To move a pawn onto an opponent's starting field, a player must roll the exact number needed to land on that field. If the number does not match, the pawn cannot move onto that field and must wait for a valid roll. The first player to successfully move all four of their pawns onto their opponent's starting fields wins the game!

Skipping a Turn

If a player has no legal moves based on their dice roll, they must skip their turn, and the opponent continues.

WHEN & HOW TO USE GAME CARDS



For added excitement, EXCHANGE integrates with 8doodles.com, giving players access to online cards that bring new challenges, strategies, and surprises.

A card is drawn when a player meets one of these conditions:

- ▶ Rolling two identical dice values (e.g., 4-4).
- ▶ Capturing the opponent's pawn.

Drawing a random card can instantly change the course of the game. Each deck also includes online dice for added convenience—simply click on the red dice icon in the top right corner to use them. **To access online cards, players simply visit the "EXPLORE & PLAY" page, where a digital deck is available for selection.**

ALTERNATIVE GAMEPLAY SCORING VERSION

For players who prefer a longer, more strategic experience, the game can be played in a point-based format. Instead of an instant win after completing three sets, players accumulate points based on their moves.

Points are awarded as follows:

- ▶ **Capturing** the opponent's pawn grants ten points.
- ▶ **Placing a piece on an X-marked space** grants five points.

Additionally, online cards introduce further scoring elements. Each card drawn can either add to or subtract from a player's score, adding an extra layer of unpredictability and excitement. The game continues until one player reaches a predetermined point total or a set number of rounds is completed.

This alternative mode encourages players to focus on both long-term strategy and immediate tactical choices, offering a fresh approach to gameplay.

OFFLINE PLAY WITH THREE DICE AND CARD INTERACTION



When playing offline, use three dice: two white numeric dice and one black die. This method allows you to draw cards and perform tasks seamlessly, even without internet access.

Roll all three dice together The two white dice generate numbers from 1 to 6. The black die indicates the card type based on the rolled number:

- P** - for even numbers (2, 4, 6).
- N** - for odd numbers (1, 3, 5).



5 POINTS



15 POINTS

Combine the results Use the white dice to choose a number that corresponds to a card. Refer to the black die to determine the card category (P or N).

Perform the task Draw the corresponding card, follow its instructions, and complete the assigned task.

If you choose to play with a point system, collect points based on the tasks completed on the cards to enhance your gameplay and compete for the highest score.

This method ensures uninterrupted play and provides the same exciting challenges as the online version. All you need is the PDF cards and three dice to keep the fun going!

As a member, you can create your own set of custom cards for this game to add a personal twist to gameplay.

Enjoy the game!
8DOOLES TEAM



Game Updates

Stay in the loop with our latest game updates! You can find all the details on our message board. It's a good idea to check this board often, as we may sometimes post additional card sets along with special codes to unlock them. Don't miss out on these exclusive extras!



Lost Pawns?

No need to worry! You can order replacement pawns online. We offer all kinds of sets to match your needs, available 24/7 in our online store.

Online Platform

Don't forget to visit our online platform for updates, downloadable game manuals, and exclusive content. Log in anytime to access additional features and tools.

Need Dice?



We've got you covered! Check out our selection of dice in stock and ready to ship. Perfect for any game night.

Share Your Set of Cards



Create and share! As an active member, you can design your own set of cards and share them with other players using a special code. It's a fantastic way to add a personal, creative, and crazy fun twist to any game. Whether it's for a themed night or a specific challenge, your shared card sets will make gameplay more exciting for everyone!

Game Challenges

Think you're up for the challenge? Follow us on social media to discover exciting game challenges we post from time to time. Compete with friends, family, or other players in the community and show off your skills. Prizes and shoutouts may be waiting for you!



Personalized Gifts

Looking for a special gift for a friend or family member? Contact us, and we'll help you create the perfect personalized game or item. Explore our online platform for endless customization.



Customer Support

Need help? Our support team is here for you! Whether it's about rules, replacements, or customizations, contact us anytime via our website or email.

Social Media Fun



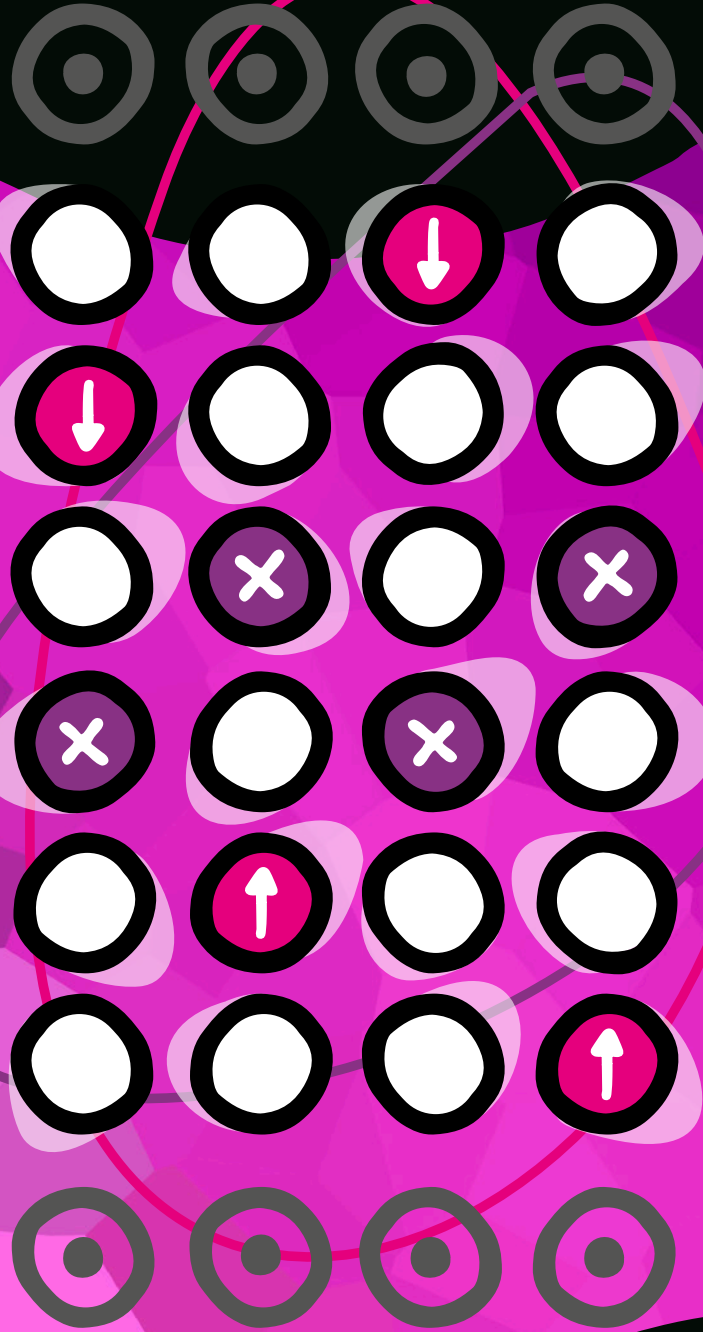
Join our community on social media for tips, tricks, and inspiration. Share your gameplay experiences and see how others are enjoying their games.



Game Add-Ons

Enhance your gameplay with our wide range of add-ons, from extra cards to bonus challenges. Check out what's new on our platform to keep the fun going!

EXCHANGE



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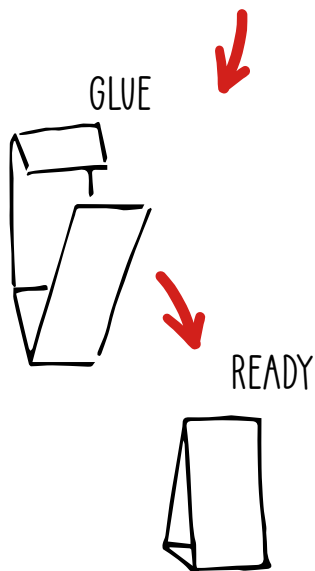
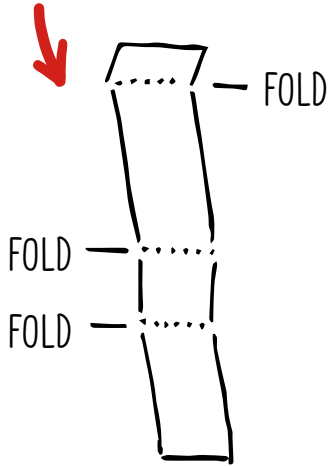
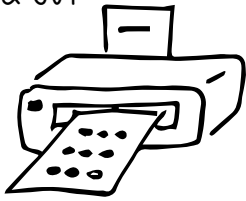
EXCHANGE

PRINT & PLAY





WE SUGGEST PRINTING YOUR GAME BOARD, PAWNS, AND DICE ON **DURABLE 110 LB. CARDSTOCK** FOR LONG-LASTING AND STURDY ENJOYMENT.

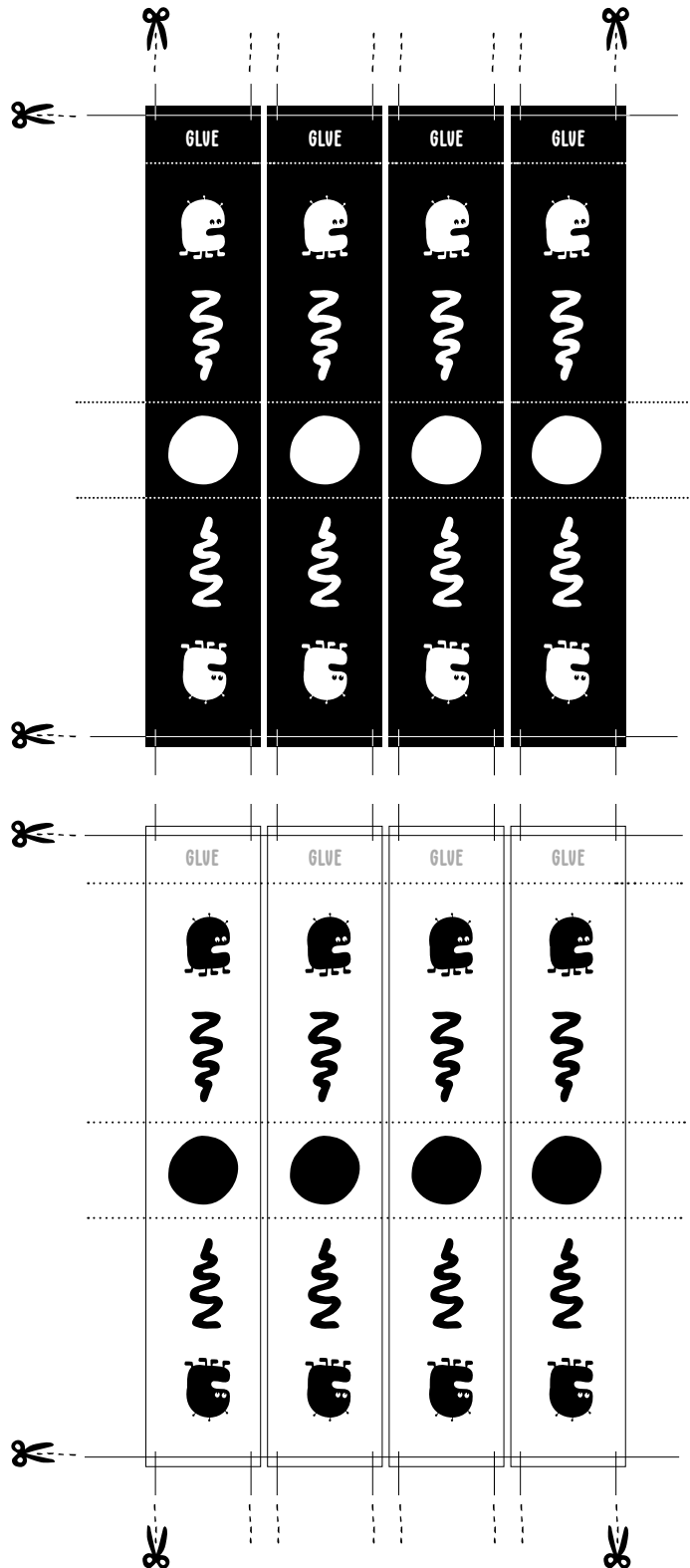
PRINT & CUT



AND PLAY...

1. PRINT
2. CUT 
3. FOLD 
4. GLUE

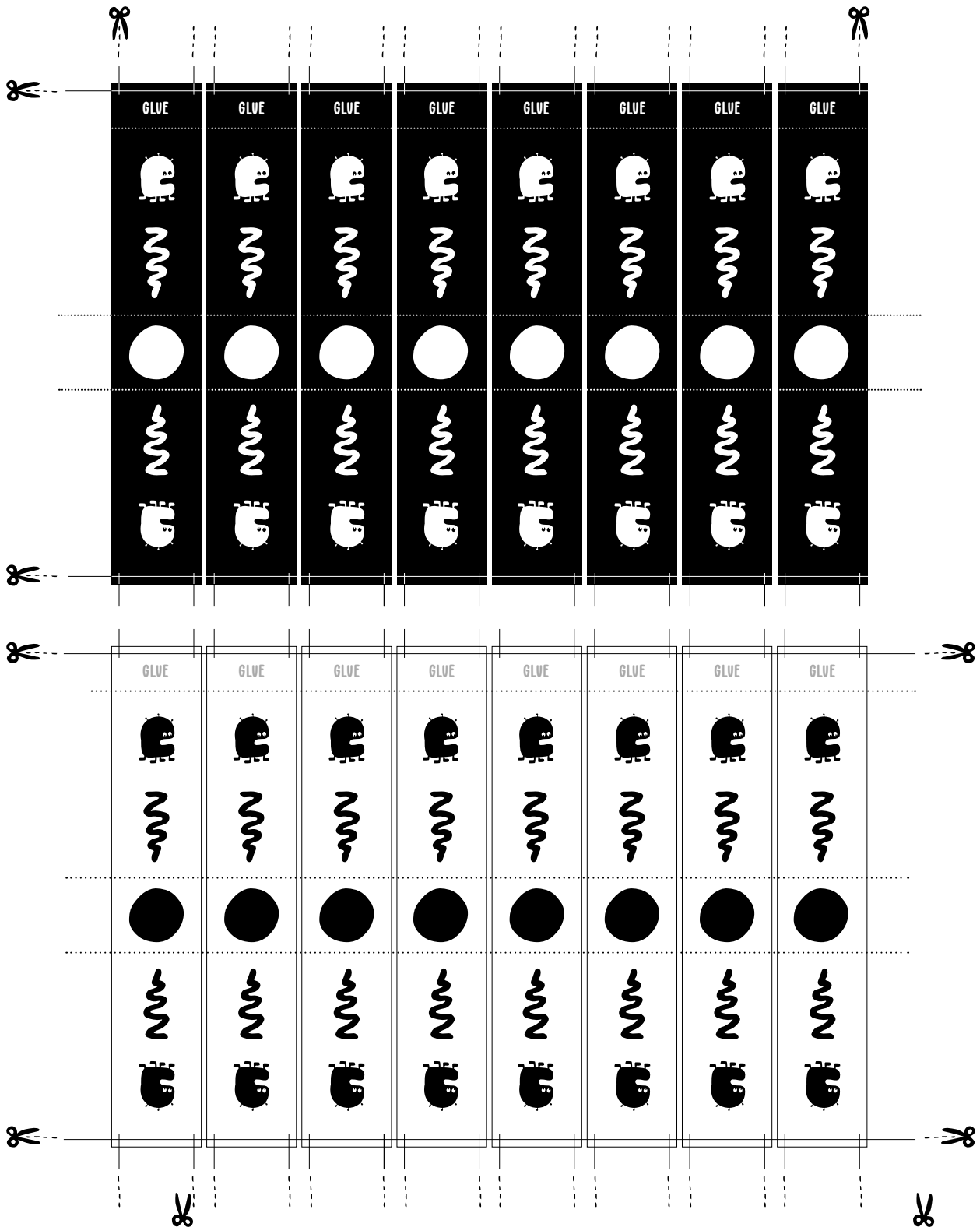
4 EASY STEPS TO MAKE
ALTERNATIVE PAWNS
FOR THE GAME



4 EASY STEPS TO MAKE
ALTERNATIVE PAWNS
FOR THE GAME

1. PRINT
2. CUT
3. FOLD
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EXCHANGE

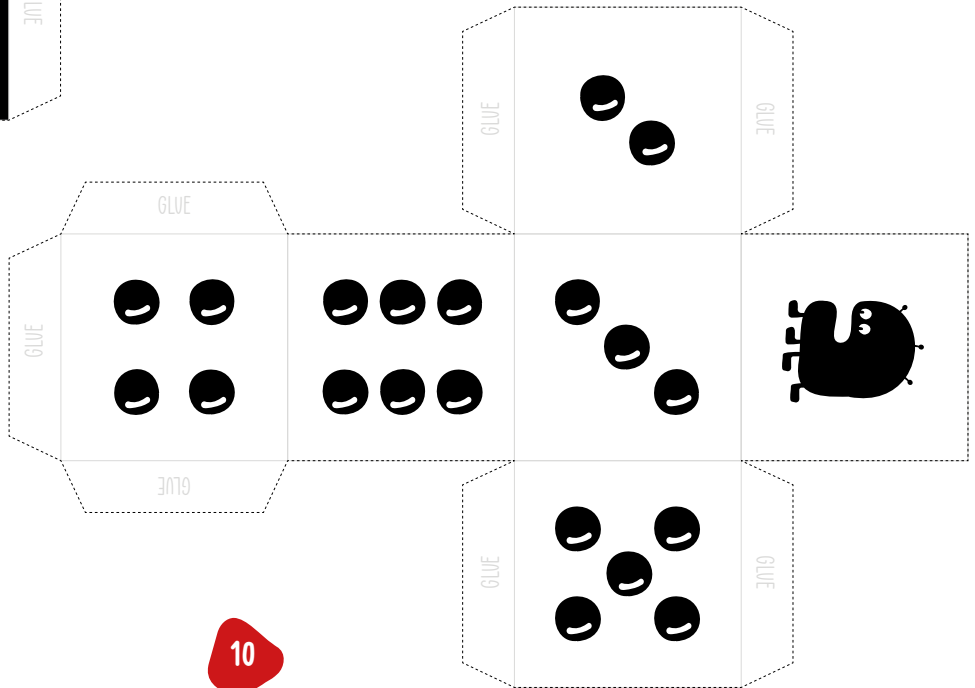
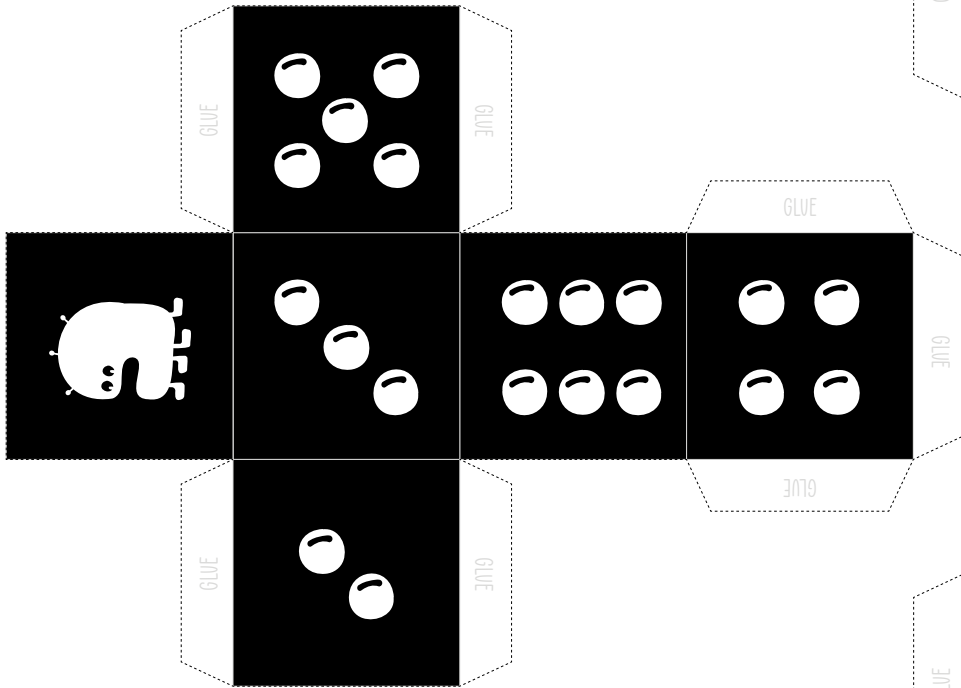
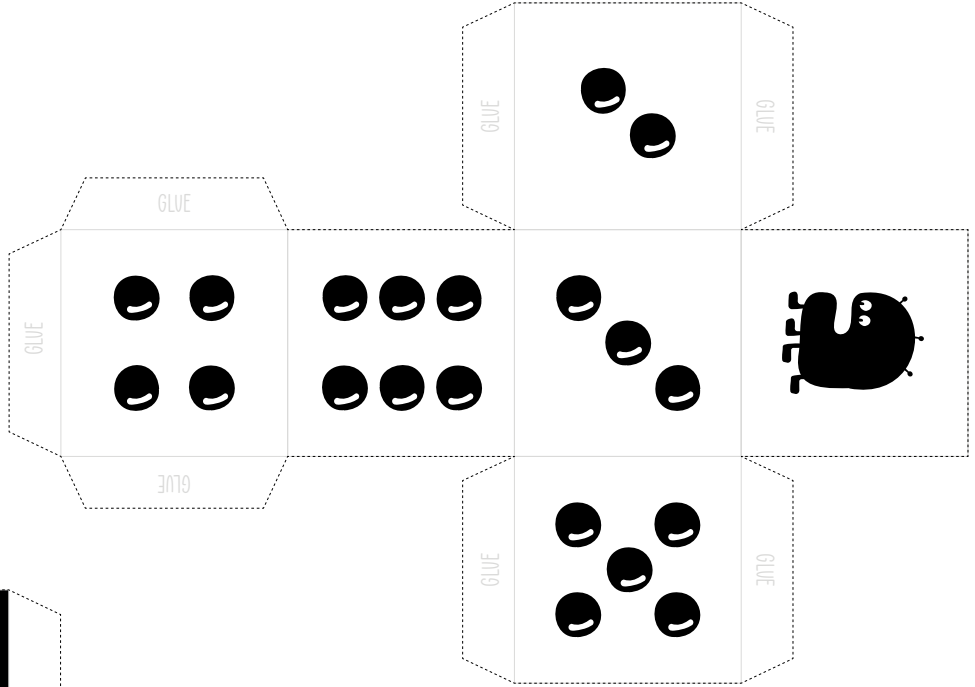


EXCHANGE



DICE TEMPLATES

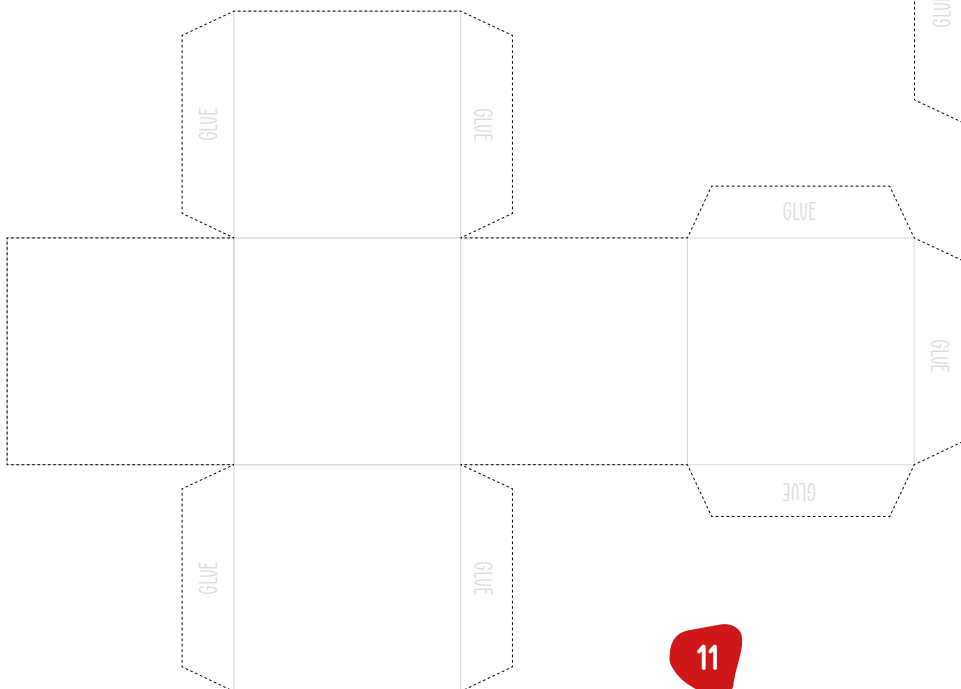
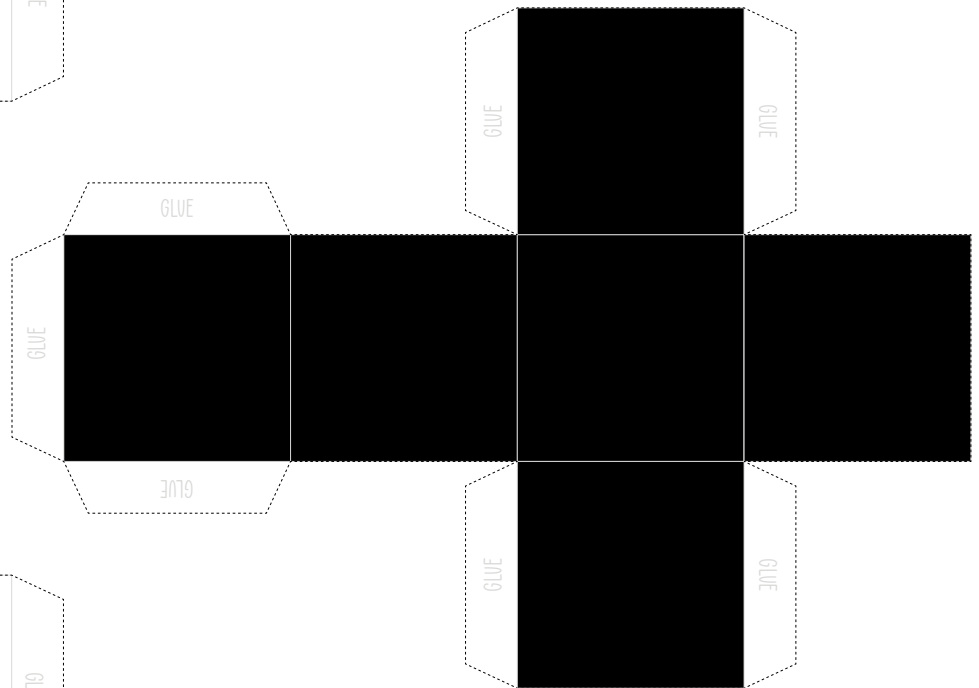
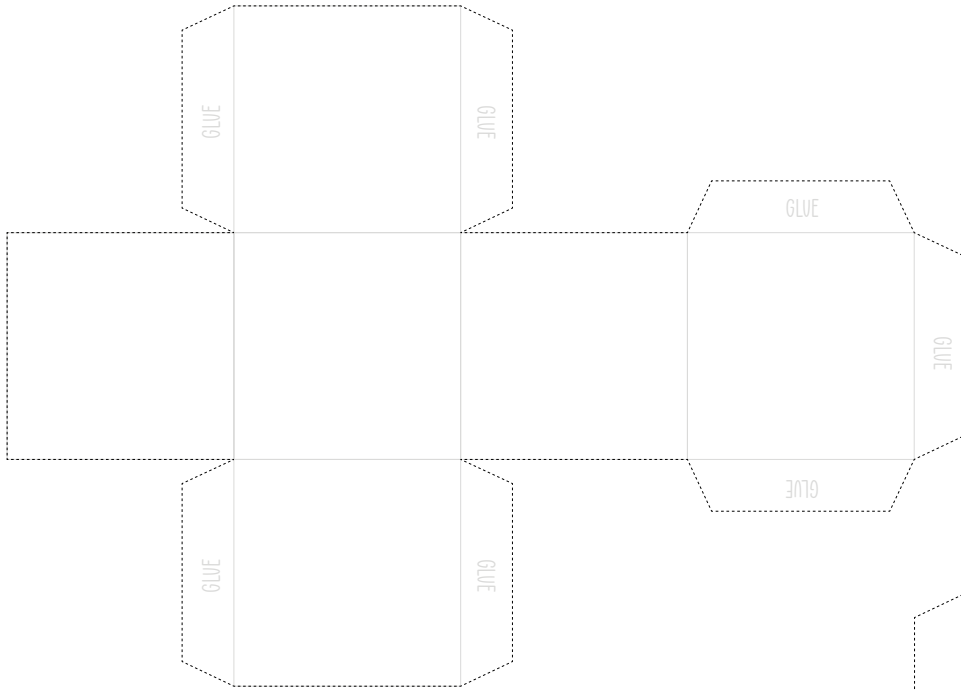
Cut along the dotted line, fold along the light gray (solid) lines, then place glue on the tabs and attach them to the corresponding edges of the cube.





CUBE FOR PERSONALIZATION

A TEMPLATE that allows you to fill the sides of the cube with your own graphics.



DIGITAL DICE

We also offer digital dice on our platform, a great addition for your DIY projects. Easily integrate them into your games for a seamless and interactive experience!





OFFLINE CARD MECHANISM

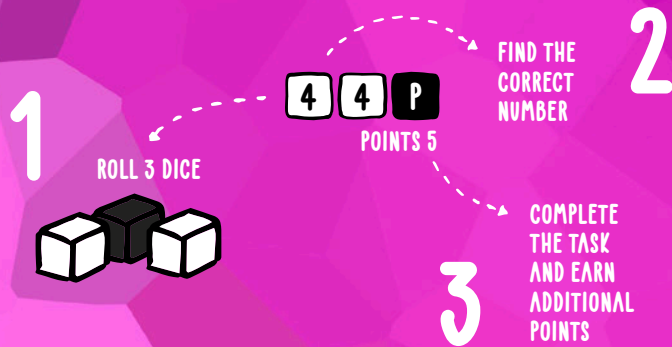
3GO GAME



72 CARDS

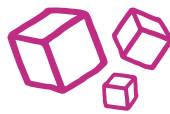
I have prepared an additional set of cards for you. This is my innovative method of expanding the gameplay. The rule is very simple. You roll 3 dice, choose the drawn number, and perform the assigned tasks on the card, gaining extra points in the process.

- ▶ Two **white dice** represent **2 numbers from 1 to 6**
- ▶ **The black die** represents the letters **P** (for even numbers 2, 4, 6) and **N** (for odd numbers 1, 3, 5).



NEW CHALLENGES,
NEW TASKS...





1 1 P
5 POINTS

1 Exchange Power! Swap any one of your pawns with an opponent's pawn on the board.

1 1 N
5 POINTS

2 Blocked Move! Choose any opponent's pawn; they must skip their next turn.

1 2 P
15 POINTS

3 Extra Roll! Roll one die again and apply the new result to any of your pawns.

1 2 N
5 POINTS

4 Forced Capture! Move one of your pawns to capture an opponent's pawn, even if it's not on your direct path.

1 3 P
10 POINTS

5 Double Trouble! If you roll doubles on your next turn, move any pawn twice the rolled number.

1 3 N
5 POINTS

6 Pawn Rescue! Return one of your captured pawns from its starting field back to any free field on the board.

1 4 P
10 POINTS

7 Strategic Retreat! Move any of your pawns back by exactly 2 spaces.

1 4 N
5 POINTS

8 Blocked Path! Place a temporary X marker on any field for one full round. No pawns can move onto or through this space.

1 5 P
5 POINTS

9 Exchange Choice! Switch the position of any two of your own pawns.

1 5 N
20 POINTS

10 Momentum Boost! Choose one pawn and move it forward exactly 3 spaces, ignoring the dice roll.

1 6 P
5 POINTS

11 Safe Zone! Pick one of your pawns—it cannot be captured for the next two turns.

1 6 P
15 POINTS

12 Push Play! Move an opponent's pawn forward by 1 space.

13 Skip a Turn! Choose an opponent—they must skip their next turn.

14 Reverse Roll! You may use your opponent's dice results instead of your own for this turn.

15 Swap Play! Choose one of your pawns and one of your opponent's pawns that are both on regular (non-starting) fields and swap their positions.

16 Bonus Capture! If you capture an opponent's pawn this turn, they must skip their next turn.

17 Jump Ahead! Move any pawn forward exactly 4 spaces.

18 Rewind! Move any pawn backward by 3 spaces.

19 Replay Turn! If you capture a pawn this turn, take another turn immediately.

20 Exchange Strategy! You may reroll one of your dice before moving.

21 Pawn Shield! Choose one of your pawns—it cannot be captured for the rest of the round.

22 Dice Flip! Flip one die result to its opposite side (1-6, 2-5, 3-4, etc.).

23 Extra Move! Move any pawn 1 extra space after completing your turn.

24 Push & Move! Push any opponent's pawn one space in any direction, then move one of your own pawns.

2 1 P
10 POINTS

2 1 N
5 POINTS

2 2 P
5 POINTS

2 2 N
10 POINTS

2 3 P
5 POINTS

2 3 N
5 POINTS

2 4 P
15 POINTS

2 4 N
5 POINTS

2 5 P
5 POINTS

2 5 N
10 POINTS

2 6 P
5 POINTS

2 6 N
5 POINTS





3 1 P
5 POINTS

25 Double Block! Choose two spaces and mark them as X spaces for the next round.

3 1 N
5 POINTS

26 Leap Forward! Move one of your pawns forward by exactly 3 spaces, ignoring your dice roll for this turn.

3 2 P
15 POINTS

27 Turn the Tables! Switch the positions of any one of your pawns with an opponent's.

3 2 N
5 POINTS

28 Speed Play! Roll again and use the new result immediately.

3 3 P
10 POINTS

29 Mirror Move! Copy an opponent's move on your next turn.

3 3 N
5 POINTS

30 Push & Move! Push any opponent's pawn two spaces in any direction.

3 4 P
10 POINTS

31 Tactical Push! Choose a pawn and push an opponent's pawn in front of it by one space. If it lands on an occupied space, capture the pawn.

3 4 N
5 POINTS

32 Undo! If you don't like your last move, take it back and roll again.

3 5 P
5 POINTS

33 Pawn Swap! Swap one of your pawns with an opponent's only if both are on a neutral field.

3 5 N
20 POINTS

34 Bonus Turn! If you land exactly on an opponent's starting field, you get another turn.

3 6 P
5 POINTS

35 No Capture! No captures can be made for the next round.

3 6 P
15 POINTS

36 Extra Defense! Choose one opponent's pawn—it cannot move on their next turn.

37 Pawn Recall! Move one of your pawns back to your starting field voluntarily.

38 Power Advance! Move one of your pawns forward by exactly 2 spaces, then move it another 2 spaces if the path is clear.

39 Retreat or Advance? Move any one pawn forward or backward by exactly 2 spaces.

40 Reverse Play! All movement must be in the opposite direction for the next two rounds.

41 Capture Insurance! If an opponent captures your pawn this turn, they must move one of their own pawns back to their starting position.

42 Dice Swap! Swap your dice results with your opponent's before moving.

43 Leap Over! Choose a pawn and jump over one opponent's pawn to land on an empty space.

44 Safe Capture! If you capture a pawn this turn, your capturing pawn is protected for the next turn.

45 Surprise Move! Move an opponent's pawn instead of your own this turn.

46 Shield Zone! Choose a field to mark as an X space for two turns.

47 No Entry! Mark an opponent's starting field as blocked for one full round.

48 Lucky Escape! If an opponent moves onto a space with your pawn, you may move that pawn one space away instead of being captured.

4 1 P
10 POINTS

4 1 N
5 POINTS

4 2 P
5 POINTS

4 2 N
10 POINTS

4 3 P
5 POINTS

4 3 N
5 POINTS

4 4 P
15 POINTS

4 4 N
5 POINTS

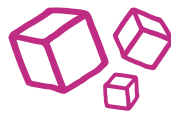
4 5 P
5 POINTS

4 5 N
10 POINTS

4 6 P
5 POINTS

4 6 N
5 POINTS





5 1 P
5 POINTS

49 Speed Boost! Choose one of your pawns—double its next movement.

5 1 N
5 POINTS

50 Trap! Choose a pawn—it cannot move for the next round.

5 2 P
15 POINTS

51 Strategic Swap! Swap any two opponent's pawns on the board.

5 2 N
5 POINTS

52 Overtake! If you land exactly behind an opponent's pawn, push it forward one space.

5 3 P
10 POINTS

53 Extra Push! Choose a pawn—it must move one extra space on its next turn.

5 3 N
5 POINTS

54 Free Choice! Choose any number on a die instead of rolling this turn.

5 4 P
10 POINTS

55 Unstoppable Move! Ignore obstacles and move straight to the next open space in your path.

5 4 N
5 POINTS

56 Temporary Block! Block a space of your choice for the next two turns.

5 5 P
5 POINTS

57 Wildcard! Play this card at any time to reroll both dice.

5 5 N
20 POINTS

58 Sneaky Play! Choose one of your opponent's pawns and move it back exactly 2 spaces.

5 6 P
5 POINTS

59 Reverse Turn! Force your opponent to undo their last move.

5 6 P
15 POINTS

60 Pawn Shield! Your pawns cannot be captured this turn.

61 Delay Tactic! Opponent must skip their next turn.

62 Escape Route! Move any one of your pawns to a safe zone (X field).

63 Boosted Start! If you have a pawn in your starting field, move it forward 3 spaces immediately.

64 Strategic Reset! Return any one of your pawns to your starting field and move it forward immediately of 3 spaces.

65 Double Jump! Move a pawn forward and then back one space.

66 Momentum Shift! Choose an opponent's pawn and move it back 2 spaces.

67 Perfect Roll! Roll one die again and choose which pawn to move.

68 Reverse Play! Both players must move in the opposite direction for one turn.

69 Exchange Twist! Move your two farthest pawns back exactly 2 spaces each. If there is an occupied space behind a pawn, it remains in place.

70 One Step Back! Move one of your opponent's pawns back by exactly 1 space.

71 Capture Reset! If an opponent captures one of your pawns this turn, they must return one of their own to their starting field.

72 Final Play! You may choose to reroll both dice or move two pawns by half their rolled values.

6 1 P
10 POINTS

6 1 N
5 POINTS

6 2 P
5 POINTS

6 2 N
10 POINTS

6 3 P
5 POINTS

6 3 N
5 POINTS

6 4 P
15 POINTS

6 4 N
5 POINTS

6 5 P
5 POINTS

6 5 N
10 POINTS

6 6 P
5 POINTS

6 6 N
5 POINTS





EXPLORE 8DOODLES ONLINE PLATFORM

Your journey into creative, customizable gaming starts here! At 8doodles, we bring you unique printable board games, card games, and puzzles—ready to play or fully personalized to match your style. Whether for fun, learning, or a special gift, every game is designed to spark creativity and connection. Plus, with access to exclusive online add-ons and thousands of game cards, the adventure never ends. **Explore, print, and play your way!**

VISIT OUR OFFICIAL WEBSITE



WWW.8DOODLES.COM

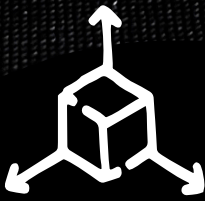


EXPLORE MORE PLAY EXPERIENCES





8D**8D**DLES®



**MORE THAN GAMES.
NEVER THE SAME.**

PLAYFUL GAMES AND INTERACTIVE EXPERIENCES
THAT BRING PEOPLE TOGETHER, BUILD CONNECTION,
AND ADD MORE JOY TO EVERYDAY LIFE.



**let's
Play
Games**

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